
Subject: reference/ConsoleDraw: problem with linking
Posted by [Novo](#) on Sat, 23 May 2020 11:47:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Undefined symbols for architecture x86_64:

"Upp::GetAllFacesSys()", referenced from:

 Upp::Font::FaceList() in Draw\$blitz.o

"Upp::GetFontDataSys(Upp::Font)", referenced from:

 Upp::Font::GetData() const in Draw\$blitz.o

"Upp::GetFontInfoSys(Upp::Font)", referenced from:

 Upp::GetFontInfo(Upp::Font) in Draw\$blitz.o

"Upp::GetGlyphInfoSys(Upp::Font, int)", referenced from:

 Upp::IsNormal(Upp::Font, int) in Draw\$blitz.o

 Upp::GetGlyphEntry(Upp::Font, int, unsigned int) in Draw\$blitz.o

"Upp::RenderCharacterSys(Upp::FontGlyphConsumer&, double, double, int, Upp::Font)",
referenced from:

 Upp::Font::Render(Upp::FontGlyphConsumer&, double, double, int) const in Draw\$blitz.o

ld: symbol(s) not found for architecture x86_64

clang: error: linker command failed with exit code 1 (use -v to see invocation)

The same problem with ScatterDraw_Demo, examples/AddressBookWeb.
