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Subject: ScatterDraw data ownership

Posted by [busiek](#) on Fri, 29 May 2020 09:27:09 GMT

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Hi,

After creating new serie (say with `AddSeries<Vector<Pointf>>`) I want ScatterDraw to take control over this data. How to do it?

I mean if someone deletes the serie using `ScatterCtrl`, the data stored with it should be deleted too. I tried several approaches with `SetDataSource_Internal` or with creating `DataSource` based class storing `Vector<Pointf>`, but it seems it is not a way to do it.

Jakub

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