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Subject: Re: 2020.1 officially released  
Posted by [Novo](#) on Sat, 30 May 2020 20:52:26 GMT  
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Problem is solved. I was able to reproduce this crash on Linux.  
Clang is crashing in a third-party library, which requires C++17, but the code was compiled with -std=c++14.  
Instead of reporting an error Clang just crashes.

Life is going on.

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