Subject: Re: 2020.1 officially released
Posted by Novo on Sat, 30 May 2020 20:52:26 GMT

Problem is solved. I was able to reproduce this crash on Linux.
Clang is crashing in a third-party library, which requires C++17, but the code was compiled with
-std=c++14.
Instead of reporting an error Clang just crashes.

Life is going on.