
Subject: Re: ScatterDraw data ownership
Posted by [koldo](#) on Sun, 31 May 2020 18:51:57 GMT
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Dear Jakob

If you handle lots of data interactively, `SetDataSourceInternal()` is not the best option, as it copies the data from your source to the internal storage.
In this case, I strongly advice you to use Scatter normally, so you manage that the data will be always available for Scatter.
