Subject: Re: BufferPainter::Clear() optimization Posted by Tom1 on Tue, 02 Jun 2020 11:59:53 GMT View Forum Message <> Reply to Message

Hi Mirek,

What's the current status of the new BufferPainter optimizations? More specifically, the AlphaBlend variants. Are they on their way to the BufferPainter?

Best regards,

Tom

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