
Subject: What happens with the virtual function PreDestroy in Linux?

Posted by [nicomesas](#) on Wed, 20 Sep 2006 14:14:11 GMT

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I don't know what happens with the virtual function PreDestroy in Linux.

It hoped that when my TopWindow is closed outside call by defect but does not happen thus.

Been I have observed in code in the Windows version and see that the function void
Ctrl::WndDestroy() in CtrlCore/Win32Wnd.cpp makes a call to ::DestroyWindow(top->hwnd); this
call generates a message that is gathered by function Ctrl::WindowProc in

CtrlCore/Win32Proc.cpp

case WM_DESTROY:

PreDestroy();

But the Linux version of Ctrl::WndDestroy() does not invoke to that function of any way.

Well, finally I don't worry because the code to finalize I can put it in the destructor but it is to me
rare that any call to that virtual function does not become.

Perhaps could be put a call to PreDestroy() at the end of the function Ctrl::WndDestroy() in linux?

Nico
