Subject: What happens with the virtual function PreDestroy in Linux?
Posted by nicomesas on Wed, 20 Sep 2006 14:14:11 GMT
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I don't know what happens with the virtual function PreDestroy in Linux.

It hoped that when my TopWindow is closed outside call by defect but does not happen thus.

Been I have observed in code in the Windows version and see that the function void Ctrl::WndDestroy() in CtrlCore/Win32Wnd.cpp makes a call to ::DestroyWindow(top->hwnd); this call generates a message that is gathered by function Ctrl::WindowProc in CrtlCore/Win32Proc.cpp

```
 case WM_DESTROY:
    PreDestroy();
```

But the Linux version of Ctrk::WndDestroy() does not invoke to that function of any way.

Well, finally I don't worry because the code to finalize I can put it in the destructor but it is to me rare that any call to that virtual function does not become.

Perhaps could be put a call to PreDestroy() at the end of the function Ctrl::WndDestroy() in linux?

Nico