Subject: Re: A terminal emulator widget for U++
Posted by Zbych on Wed, 10 Jun 2020 22:13:56 GMT

Oblivion wrote on Tue, 09 June 2020 23:48
A good news is that it is now possible to compile Terminal Ctrl for linux framebuffer, using the LinuxFrameBuffer package.
There are some rough edges (e.g. the mouse wheel does not work ATM), but it is basically working on linux framebuffer too. :)

Hi Oblivion,

I've added wheel event to framebuffer package. Please check it.