Subject: Re: BufferPainter::Clear() optimization Posted by mirek on Sat, 13 Jun 2020 08:15:24 GMT

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Novo wrote on Fri, 12 June 2020 18:45Could you please fix a compilation error on Mac? It was introduced a couple of days ago.

In file included from /Users/ssg/.local/soft/bb-worker/worker/m-upp/build/uppsrc/Core/App.cpp:4: In file included from /usr/include/mach-o/dyld.h:31:

/usr/include/mach-o/loader.h:56:2: error: unknown type name 'cpu\_type\_t'; did you mean 'Upp::cpu\_type\_t'?

cpu\_type\_t cputype; /\* cpu specifier \*/

/usr/include/mach/machine.h:70:19: note: 'Upp::cpu\_type\_t' declared here typedef integer\_t cpu\_type\_t;

TIA

Hopefully fixed, please check.