Subject: Re: BufferPainter::Clear() optimization
Posted by mirek on Sat, 13 Jun 2020 08:15:24 GMT

Novo wrote on Fri, 12 June 2020 18:45Could you please fix a compilation error on Mac? It was introduced a couple of days ago.
In file included from /Users/ssg/.local/soft/bb-worker/worker/m-upp/build/uppsrc/Core/App.cpp:4:
In file included from /usr/include/mach-o/dyld.h:31:
/usr/include/mach-o/loader.h:56:2: error: unknown type name 'cpu_type_t'; did you mean 'Upp::cpu_type_t'?
    cpu_type_t   cputype;   /* cpu specifier */
    ^
/usr/include/mach/machine.h:70:19: note: 'Upp::cpu_type_t' declared here
typedef integer_t   cpu_type_t;
                ^

TIA

Hopefully fixed, please check.