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Subject: Re: What is the U++ way to replace a missing font glyph?

Posted by [mirek](#) on Mon, 22 Jun 2020 12:17:20 GMT

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Oblivion wrote on Fri, 19 June 2020 13:33

Edit: I see a static font replacement list in Draw/FontCR.cpp. Is it how U++ does this?

Indeed.

Quote:

If so, can we have a way to modify and let apps manage the list?

We can talk about that...Generally, it would probably be more simple to just keep the list updated...

Mirek

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