Hello Didier,

Didier wrote on Mon, 22 June 2020 04:11
This works (at least when modifying it thriugh the layout designer) : maybe a Refresh() is missing somewhere
Normaly the updateSizes() method recalculates all the internal sizes taking into account the margins but it is for internal use and is called by Refresh()
Question : When you resize you're app, all is recalculated so the new margin values should be taken into account : does this work for you ?

No this is not working, see the image, even after resizing, the margins are 3px. This line is in the constructor of that TopWindow.

 gantt.SetTopMargin(1).SetLeftMargin(1).SetBottomMargin(1).SetRightMargin(1);

Didier wrote on Mon, 22 June 2020 04:11
This work in progress, it is mearly at start point : I intend to use it to enable things like selection (draw the point with a different style : highlight for example)

Good god! Are you reading my mind? lol! I want exactly that to happen when the selection in tree/array changes! so thoughtful :d

File Attachments
1) Annotation 2020-06-22 174948.png, downloaded 892 times