
Subject: Re: GraphDraw/GraphCtrl
Posted by [Pradip](#) on Mon, 22 Jun 2020 12:28:18 GMT
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Hello Didier,

Didier wrote on Mon, 22 June 2020 04:11

This works (at least when modifying it through the layout designer) : maybe a Refresh() is missing somewhere

Normally the updateSizes() method recalculates all the internal sizes taking into account the margins but it is for internal use and is called by Refresh()

Question : When you resize you're app, all is recalculated so the new margin values should be taken into account : does this work for you ?

No this is not working, see the image, even after resizing, the margins are 3px. This line is in the constructor of that TopWindow.

```
gantt.SetTopMargin(1).SetLeftMargin(1).SetBottomMargin(1).SetRightMargin(1);
```

Didier wrote on Mon, 22 June 2020 04:11

This work in progress, it is nearly at start point : I intend to use it to enable things like selection (draw the point with a different style : highlight for example)

Good god! Are you reading my mind? lol! I want exactly that to happen when the selection in tree/array changes! so thoughtful :d

File Attachments

1) [Annotation 2020-06-22 174948.png](#), downloaded 640 times
