Pradip,

Quote:just need to find out how to adjust the margins
I found what is wrong : at L21 of GraphDraw/StdGraphElements.h

```
class BlankAreaElement : public GraphElement
{
public:
 typedef BlankAreaElement CLASSNAME;
 typedef GraphElement _B;

 BlankAreaElement() {}

 virtual ~BlankAreaElement() {}
 virtual void PaintElement(Draw& dw, int scale) { /* do noting */}
 virtual void SetElementWidth(int v) { _width = Upp::max(v, 3); }      // --- REMOVE THIS lINE ---

 private:
 BlankAreaElement( BlankAreaElement& p)  {}
};
```

I have no idea why this was here and it is useless (just checked, it's been around for years 6.5 years LOL), I am removing it from the code base

For the rest, if you send me the code of you're GanttCtrl (and only that) it would be easier