Subject: Re: How to contain frame inside an insetframe?
Posted by mirek on Thu, 21 Sep 2006 13:15:12 GMT

Yes, it is MDI and is not directly supported.

You could however, with some non-trivial effort, achieve this by painting all frames yourself.

(I am sorry for not undestanding you at first, "frame" has a little bit different meaning in U++ terminology).