Subject: Re: get i

Posted by Novo on Thu, 02 Jul 2020 20:08:36 GMT

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Sorry for the late response.

My code is correct. Temporary String lives only during function call. This is how C++ works. Return type is a value, not a reference. So, no temporaries ...

"The type of the ternary?: expression is the common type of its second and third argument. If both types are the same, you get a reference back. If they are convertable to each other, one gets chosen and the other gets converted (promoted in this case). Since you can't return an Ivalue reference to a temporary (the converted / promoted variable), its type is a value type."

Basically, the ternary ?: is needed to convert "const char[N]" and "const char[M]" to "const char\*".

On the other side, templates is a complicated thing.

If you have a non-template version of "decode" declared before template instantiation point, compiler will choose it ...

Also MSVC is very well known for broken "two-phase name lookup". Even till these days, I believe

```
IMHO, a safer version would look like this:
namespace details {
  template <class T, class V>
    constexpr auto decode(const T& sel, const V& def)
  {
    return def;
  }

  template <class T, class K, class V, typename... L>
    constexpr auto decode(const T& sel, const K& k, const V& v, const L& ...args)
  {
    return sel == k ? v : details::decode(sel, args...);
  }
}

template <class T, class K, class V, typename... L>
  constexpr auto decode(const T& sel, const K& k, const V& v, const L& ...args)
  {
    return details::decode(sel, k, v, args...);
}
```