Hello Shwetha,

Quote:still not clear.

I get the following error :

cannot call member function 'virtual bool Upp::TopWindow::Key(Upp::dword, int)' without object

Koldo has shown the correct generic way: If your derived class is based on TopWindow, it will

derived from ScatterDemo. So you should call ScatterDemo::Key (or any other base class that derives from Upp::Ctrl, thati s suitable), if you need to further process ScatterDemo keys (you'll probably need that in the future.)

Try this instead:


```
bool Tab5_Dynamic::Key(dword key, int val)

{
 LOG("key");
 DUMP("KeyAction");

  if(key == K_CTRL_S) {
      bStart.Action();
      return true;
   } else
      return ScatterDemo::Key(key, val);
}
```


Best regards,
Oblivion