## Subject: Re: get_i
Posted by mirek on Fri, 03 Jul 2020 17:03:22 GMT

Novo wrote on Fri, 03 July 2020 18:53I guess that the problem is that in case of MSVC common type of const char* and String is const char*, and in case of Clang it is String.

Yes, however that does not break C++ specification... BTW, I had to do another fix today... :)
Converting decode to vararg templates is really pandora's box...