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Subject: Re: SSH Exec output truncated  
Posted by [Oblivion](#) on Tue, 21 Jul 2020 18:41:05 GMT  
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Hello jstip,

And welcome to U++ forums.

I noticed that long outputs are truncated. If I increase CHUNKSIZE in Core/SSH/Core.h, I can get the full output.

It should be fixed now.

Hopefully the fix will be available in the nightly builds, shortly after the midnight (The change is already reflected in the U++ git mirror though.)  
Please check.

Long story short: Your observation is correct. It was "stubbed" that way for the time being (Its base class, SshChannel, is going to be refactored. But I am waiting the next stable point release of libssh2 1.9, where I will upgrade the library too.)

Now it is fixed. Just pass the string and don't worry about the chunk size.

P.s: There is already a ChunkSize method for every class derived from SshChannel, including SshExec. You don't need to modify the code if you want to adjust the chunksize.

If you encounter any errors or have questions let me know.

Best regards,  
Oblivion.