

---

Subject: Re: Big issue with Visual Studio 2019 (some versions)

Posted by [mirek](#) on Wed, 29 Jul 2020 08:32:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

gocubsgo wrote on Tue, 28 July 2020 18:12: Is there any update on this? It seems like Microsoft never did respond to your feedback?

With the latest Visual Studio 2019 (16.6.5) I'm still getting many C4927 warnings. The result in my app is the UI (all defaults) is missing elements, like some assets aren't being loaded. Forcing to the older Platform Toolset (v141) when building up results in things looking as they should.

By the way, this is using the 2020.1 release. Looking at the latest nightly, I don't see anything suggesting it would be different in this respect.

No update. This is clearly Visual C++ bug and current compiler is broken.

Fortunately Windows CLANG is now good enough as replacement (which works out of box).

Mirek

---