
Subject: Re: how can i get the image in the RichText?

Posted by [mirek](#) on Wed, 29 Jul 2020 10:09:04 GMT

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That needs changes in RichText/RichEdit.

However, why not... I have now added DrawSelection field to PaintInfo to customize the appearance. This is now possible in the trunk:

```
RichEditWithToolBar e;
PaintInfo pi;
pi.DrawSelection = [](Draw& dw, int x, int y, int cx, int cy) {
    static Image m;
    ONCELOCK {
        m = CreateImage(Size(128, 128), 50 * Blue());
    }
    dw.Clip(x, y, cx, cy);
    for(int w = 0; w < cx; w += 128)
        for(int h = 0; h < cy; h += 128)
            dw.DrawImage(x + w, y + h, m);
    dw.End();
};
e.SetPaintInfo(pi);
```