
Subject: Disable/re-enable printf()/Cout() console output

Posted by [koldo](#) on Tue, 11 Aug 2020 09:09:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

```
void ConsoleOutputDisable(bool disable) {
#ifdef PLATFORM_WIN32
if (disable)
    freopen("nul", "w", stdout);
else
    freopen("CONOUT$", "w", stdout);
#else
static int saved_id = Null;
static fpos_t saved_pos;

if (disable) {
    fflush(stdout);
    fgetpos(stdout, &saved_pos);
    saved_id = dup(fileno(stdout));
    close(fileno(stdout));
} else {
    if (!IsNull(saved_id)) {
        fflush(stdout);
        dup2(saved_id, fileno(stdout));
        close(saved_id);
        clearerr(stdout);
        fsetpos(stdout, &saved_pos);
    }
}
#endif
}
```
