
Subject: Re: Will UPP support full UNICODE (21bits long codepoint)?

Posted by [Oblivion](#) on Mon, 17 Aug 2020 09:50:50 GMT

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Quote:It looks like most toolkits simply use HarfBuzz anyway...

Well, this seems to be the best option but I was even afraid of suggesting it, as it means another dependency (and possibly a lot of work) :)

By the way, If you think it's ok, In the meantime we can have better precomposition support. I've attached CharSet.cpp with the patched UnicodeCombine for full precompositions support (for 16-bit UCS canonicals only).

(I can also send the extractor code for upbbox if needed)

Best regards,
Oblivion

File Attachments

1) [CharSet.cpp](#), downloaded 217 times
