Subject: Re: Will UPP support full UNICODE (21bits long codepoint)?
Posted by Oblivion on Sun, 23 Aug 2020 08:52:24 GMT

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Quote:
for phase 3, we can either decide to use platform specific library (Uniscribe/pango), which would mean encapsulating it to something platform independent, or just use Harfbuzz

To my knowledge, the latest version of pango can be compiled on Windows too (but satisfying its dependencies might not worth the effort). Also, the latest version of it seems to support harfbuzz as a backend.