Subject: Re: error: duplicate symbol: std::\_\_\_throw\_bad\_alloc() Posted by koldo on Mon, 24 Aug 2020 10:03:13 GMT View Forum Message <> Reply to Message

mirek wrote on Mon, 24 August 2020 11:00I believe it can still be related to:

https://github.com/mstorsjo/llvm-mingw/issues/91 Yes sure. However I am clueless. Even commenting all new/delete overloading in plugin/assimp, and rebuilding all, the error remains...