Subject: Re: 2020.2 'upcoming' Posted by mirek on Tue, 25 Aug 2020 10:46:35 GMT View Forum Message <> Reply to Message

Oblivion wrote on Tue, 25 August 2020 12:35Great news, and thank you for your efforts!

My commits:

Core/SSH:

* Fized a truncation issue with SshExec. It can now handle large outputs up to 2 GiB.

As for the Turtle:

The port to VirtualGui is done. Currently I am testing it for regressions. Unless the release is imminent (within two weeks) I am confident that I can commit the changes via SVN and get it ready before 2020.2

Best regards, Oblivion

Well, based on past experiences, I would say end of septembner/early october is the most likely.

I have one bug to fix (some dekstop issue with RPI) and one another maybe (weird socket behaviour in OpenIndiana/Solaris - but not sure it is really worth fixing given the number of potential users there :).

Updating CLANG and perhaps some libraries that ship with Win32 would be nice as well.

Mirek

Page 1 of 1 ---- Generated from U++ Forum