
Subject: Re: Updating GLEW to version 2.2.0 for 2020.2 Release

Posted by [Xemuth](#) on Tue, 01 Sep 2020 00:58:29 GMT

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Klugier wrote on Mon, 31 August 2020 22:30Hello Xemuth,

It seems that Mirek push fix with GLEW_STATIC. Also OepnGL_gald can be removed from bazaar to do not produced unnecessary confusion which GLCtrl should be used. Will you remove it?

plugin/glad also seems unnecessary now. And trust me the less package to maintain the better :)

Klugier

I agree, I will delete all glad package from bazaar

Update: all glad content has been removed