Subject: Re: Compiling TheIDE ; duplicate symbol: imaxabs/strncasecmp.... Posted by mirek on Wed, 02 Sep 2020 08:49:52 GMT View Forum Message <> Reply to Message

Hopefully fixed. Such idiocy, this was in "ndisasm/compiler.h" header:

# ifndef inline# define inline# endif

Now guess what happens if you do this and then include some headers with inlines.... In debug the effect was hidden by BLITZ, that is why I have missed this...

```
Page 1 of 1 ---- Generated from U++ Forum
```