
Subject: Changing mouse icon with MouseEvent
Posted by [koldo](#) on Wed, 16 Sep 2020 16:59:26 GMT
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Hi all

I wanted to change mouse icon when clicking, but I cannot.
Please tell me what I am doing wrong. Thank you!

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
struct App : TopWindow {  
    virtual Image MouseEvent(int event, Point, int, dword) {  
        if ((event & Ctrl::BUTTON) == Ctrl::LEFT && (event & Ctrl::ACTION) == Ctrl::DOWN)  
            return Image::Hand();  
        return Image::Arrow();  
    }  
};
```

```
GUI_APP_MAIN  
{  
    App().Run();  
}
```