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Subject: Changing mouse icon with MouseEvent  
Posted by [koldo](#) on Wed, 16 Sep 2020 16:59:26 GMT  
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Hi all

I wanted to change mouse icon when clicking, but I cannot.  
Please tell me what I am doing wrong. Thank you!

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct App : TopWindow {
    virtual Image MouseEvent(int event, Point, int, dword) {
        if ((event & Ctrl::BUTTON) == Ctrl::LEFT && (event & Ctrl::ACTION) == Ctrl::DOWN)
            return Image::Hand();
        return Image::Arrow();
    }
};

GUI_APP_MAIN
{
    App().Run();
}
```