
Subject: Re: C# - dotNet conversion

Posted by [Oblivion](#) on Wed, 16 Sep 2020 20:53:17 GMT

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Hello jimlef,

And welcome to U++ forums.

Quote:The menu window is the main window, with child windows for each feature.

I have attached a multiwindow (non-modal) GUI example which covers the basics for what you describe above (menu, child windows for each feature, general key handling).

Just open the zipped package and put it into your U++ working directory.

As to your project, unless you use some specific library, the conversion should be straightforward (possibly even simpler than the C# version. :))

If you have any more questions let us know :)

Best regards,
Oblivion

File Attachments

1) [MultiWindow.zip](#), downloaded 233 times
