Subject: Re: SurfaceCtrl, 3D viewer of Multiple file format and Surface class Posted by Klugier on Fri, 18 Sep 2020 21:17:42 GMT View Forum Message <> Reply to Message

Hello Xemuth,

License for the SurfaceCtrl should be added by adding only Copying file. The reason for that is simply it integrates well with TheIDE. When you click on "File" -> ""License" your license should be there. So, I suggest to remove/rename other files. You do not also need to past there license for other libraries like assip. It should be added automatically by Copying file in this package. BTW, Koldo can you do the same with plugin/assimp I see that there is lack of Copying file and there is LICENSE file. Also, it would be great if Copying file will be attached to package.

If think in your case the license file (Copying) should look as follow:

Copyright (c) 1998, 2020, The U++ Project All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

You could place your name there, however I suggest to mention it in documentation and thanks Koldo there. This is general approach for the packages that has aspiration to join uppsrc family :)

My first suggestion is to make as less dependency to other packages as you can.

Klugier

Page 2 of 2 ---- Generated from U++ Forum