Subject: Re: sglarray and sglite

Posted by mirek on Tue, 22 Sep 2020 07:08:00 GMT

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```
Your .sch creates
SqlId CUSTOMERS("CUSTOMERS");
struct S_CUSTOMER {
};
SetTable obviously needs CUSTOMERS as parameter....
Additional suggestion: CustArray is SqlArray, right? In that case it is better to leave fetching the
data to
CustArray.Query();
You can also add where condition e.g.:
CustArray.Query(EMAIL == "smith@email.com");
Sql sql(sqlite3);
You do need to specify the session here, as you have assigned a global default session by
SQL = sqlite3;
And it is better to avoid text SQL commands with SqlExp:
sql.Execute("select * from CUSTOMERS");
sql * SelectAll().From(CUSTOMERS);
see https://www.ultimatepp.org/src$Sql$SqlExp_en-us.html
```

| Γhis way your commands get at least partially checked by C++ compiler and more importantly it |
|---|
| avoids SQL injection problem. |
| |
| Mirek |