Subject: Re: Translation files
Posted by mirek on Wed, 23 Sep 2020 15:11:37 GMT
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Klugier wrote on Wed, 23 September 2020 16:38Hello Mirek,

I can reproduce it - just open .t file then switch to hex edit and then go to text view again. All special symbols are dispayed as \${value}.

Klugier

After further investigation, as weird as it sounds this is OK. I am sorry I have forgot this over years.

Thing is, the text really is stored on the disk with those \xxx values as workaround for visual c++ compiler, which otherwise complains. However to make everything readable and editable, this conversion for .t files normally happens on load / save.

Now if you press Ctrl+B and then Ctrl+T, the problem is that Ctrl+T is command that forces to display file exactly as it is on disk (e.g. layout file). You can switch this by just pressing Ctrl+T, without Ctrl+B...

So maybe a bit confusing, but harmless...

Mirek