
Subject: Re: First view is too complicated?

Posted by [Oblivion](#) on Wed, 30 Sep 2020 18:10:25 GMT

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Hello omari,

I'd personally prefer this merged dialog to the original.

It clearly shows at first look which nests the assembly pulls in.

Not to mention it allows a simpler workflow (less clicks.)

My suggestions:

- Move the toolbar to top (as it was)
- Add a resize gadget and make the dialog resizable (Original version always struck me as too crowded, because of its narrow shape)
- Accordingly, have a larger default rectangular (square, to be precise) dialog window (so that it doesn't look crowded.)

Best regards,
Oblivion
