
Subject: Friends? Cousins? Half-siblings?
Posted by [jimlef](#) on Fri, 02 Oct 2020 23:57:04 GMT
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Having a great time working with U++, and learning a lot as I go :) One issue I have, a main window class has several subwindow classes as members thus:

```
class MainWindow : TopWindow {  
    SecondWin second;  
    ThirdWin third;  
public:  
    MainWindow();  
}
```

```
class SecondWin : TopWindow {  
public:  
    SecondWin();  
    SecondUpdate();  
}
```

```
class ThirdWin : TopWindow {  
public:  
    ThirdWin();  
    DoSomething();  
}
```

and

```
...  
MainWindow().Run();
```

Now my question, and yes I'm a newb LOL, is how do I call SecondUpdate() from within DoSomething()?

Thank you :)

Jim
