Subject: include paths + library support
Posted by umem on Sun, 04 Oct 2020 01:27:52 GMT

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in ultimate++ , theide, how to add path to the tutorial folder. My compilation fails and have to include the full path in the source like <c:\...\tutorial\...> instead of <tutorial\...> which is not recognized by the build.

Another thing is that, is it possible to link the GUI to my c/c++ library.