
Subject: Re: How set read-only state to a editable column?

Posted by [nicomesas](#) on Thu, 28 Sep 2006 09:58:09 GMT

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I believe that the best option is to establish two new functions in CtrlLib/ArrayCtrl.h

```
bool editing:1 ; // Set to true in the constructor
ArrayCtrl& Editing( bool b = true )      { editing = b; return *this ; }
ArrayCtrl& NoEditing()                   { return Editing(false) ; }
```

and to modify the function in CtrlLib/ArrayCtrl.cpp of the following way

```
bool ArrayCtrl::IsEditing() const {
    if (editing) // line added
        for(int i = 0; i < column.GetCount(); i++)
            if(column[i].edit) return true;
    return false;
}
```

I'm testing this and work fine

Nico
