
Subject: Re: A terminal emulator widget for U++
Posted by [Oblivion](#) on Tue, 13 Oct 2020 10:41:14 GMT
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Ok then, since there is no objection, the Terminal widget will be officially renamed as TerminalCtrl from version 2020.2 (0.4) on.

In the meantime, I'd like to share some news about my personal, pet project:

A robust and easy-to-use, multitabled, cross-platform terminal emulator (which will also have support for SSH2 connections) I am currently writing in tribute to U++ :)

As I've mentioned before, its project codename is "toad" (it may change in the future). It is a pre-alpha software now, but once it hits alpha (0.1) I will release it under BSD license on a separate git repo. (most stuff - sans SSH infrastructure - is already up and working.)

Here is a screenshot (on linux, GNOME 3.38):

If you have any questions, ideas, bug reports, etc. let me know.

Best regards,
Oblivion
