Subject: Re: include paths + library support Posted by mirek on Wed, 14 Oct 2020 08:49:53 GMT

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Klugier wrote on Wed, 14 October 2020 10:33Hello,

In the GUI tutorials we had something like this:

#define IMAGECLASS TutorialImg #define IMAGEFILE <Tutorial/images.iml> #include <Draw/iml.h>

The issue was solved on trunk. And looks like this (for different tutorials number was changed):

#define IMAGECLASS TutorialImg #define IMAGEFILE <Gui11/images.iml> #include <Draw/iml.h>

Klugier

I see. Thanks. I missed that because I was searching for #include...

Mirek