
Subject: Re: login and main window

Posted by [Klugier](#) on Sun, 01 Nov 2020 22:22:51 GMT

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Hello,

You could simplify it even more according to GUI tutorial:

```
struct Snh : public WithsnhLayout<TopWindow> {  
    typedef Snh CLASSNAME;  
  
    Snh(){  
        CtrlLayoutOKCancel(*this, "Acesso inicial");  
    }  
};
```

Please rename "sai" to "cancel" and everything should be OK. Also tomorrow there will be update to tutorial and you should see more information about "CtrlLayoutOKCancel" construction.

Also, here is some power tip - write application using English with `t_` macro

```
CtrlLayoutOKCancel(*this, t_("Initial access"));
```

Then all you need to do is translate the app to your language in .t file and it should work like a charm. For more information please read following document. At the beginning it was hard to me to write using English only (code and text), but in the end it paid off.

Klugier
