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Subject: Re: Overriding Display methods too complicated due to high amount of arguments

Posted by [mirek](#) on Sat, 14 Nov 2020 13:33:41 GMT

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Klugier wrote on Sat, 14 November 2020 14:23Hello Mirek,

I see EncodeHtml declaration. It has 9 parameters, so you should be pretty sure that nobody wants to deal with that code. This is not good for the framework to be over-complicated. We pride ourselves on simplicity, but in some places we do something opposite. Where is logic here? Only to avoid small amount of lines in the library. We are here for the users not to create library with the fewer possible lines of code. If we would follow that path we will end with things like Display API and EncodeHtml. My point of view here is simple, we should think what is the best/easiest for our users.

Hey, you are banging on open doors here. I wanted to fix EncodeHTML for years, just never got to it. I just listed that to showcase that I understand the rule and that I agree, in most cases.

Quote:

Where is logic here?

This did not happen to save small amount of lines! This started as function with 3 parameters, but then grew over time without any real incentive to fix it. But you know there are some more rules:

- GET IT DONE FIRST
- HAVE A GOOD REASON TO FIX IT

Now EncodeHTML is ugly, but it is so seldom used that I never got to fixing it. That said, even after the fix we must keep the current version around, obsoleted but available. Because

- HAVE A REALLY REALLY GOOD REASON BEFORE BREAKING THE CLIENT CODE

Mirek

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