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Subject: Re: Some Shocking Facts You Probably Didn't Want to Know about U++ Framework...

Posted by [Klugier](#) on Tue, 17 Nov 2020 00:09:17 GMT

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Hello Mirek,

Thanks that you gave the green light for upp as a library. I think we could target it in the next year - this will be massive rework. The main problem is that for dll you need to explicitly said which symbols should be exported... I think we will try to participate in GSoC 2021 with only one idea. This seems to be top priority now. I plan to have short break from U++...

Before start thinkg of udeploy. I would see that we will create CommandLineArgumentParser class for U++ ecosystem (should be in uppsrc). This will be similar concept to QT Parser or cxxopts. We need to make sure that our connsole apps API looks great. We do not want to have similar problem to this one.

Backing to allocator - thanks for the clarification. I had to understand something wrongly from the discussion. I think it was UB :)

Klugier

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