Subject: no gdb -> segfault & other things
Posted by h3l1 on Mon, 02 Oct 2006 16:12:42 GMT
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Hi there,

I'm just trying to compile theide under linux (kubuntu, fresh install) having some troubles.

I compiled the new dev610-pre1 version, but after selecting a project it crashes with
terminate called after throwing an instance of 'Exc'

so I tried to compile a debug version and wanted to start it in the debugger, but I didn't have installed gdb yet , so there was a segmentation fault and theide crashed.
Maybe this can be handled...

Also I tried earlier the dev610 under windowsXP and played around with the bitmap editor. It's now a cool thing to have full alpha support

I tried rotating the image, but the preview icons on the bottom were always one behind. So when I pressed at rotate the first time nothing happens and afterwards they rotate one behind the real image.

Hope this helps.
Bye
Heli