Subject: Re: How to Mask Input fields
Posted by Klugier on Sat, 21 Nov 2020 22:17:24 GMT

Hello,

Try to use Password() method of EditField. It is documented on this site.

The usage is simply let's assume that the layout has 'edit_password' control (EditString). The in order to hide input of

```
// Constructor
CtrlLayout(*this, "Login Window");
edit_password.Password();
```

Mirek, it would be nice to have SetPassword property in usc file...

Klugier