
Subject: Re: How to Mask Input fields

Posted by [Klugier](#) on Sat, 21 Nov 2020 22:17:24 GMT

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Hello,

Try to use Password() method of EditField. It is documented on this site.

The usage is simply let's assume that the layout has 'edit_password' control (EditString). The in order to hide input of

```
// Constructor  
CtrlLayout(*this, "Login Window");  
edit_password.Password();
```

Mirek, it would be nice to have SetPassword property in usc file...

Klugier
