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Subject: Re: Reliably converting between `std::vector<uint8_t>` and `WString`  
Posted by [Oblivion](#) on Sat, 21 Nov 2020 23:26:46 GMT

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Quote:How do I reliably take the raw buffer of a `WString` and convert it to a `std::vector<uint8_t>`?

Both `Upp::WString` and `Upp::String` classes have a `ToStd()` method and relevant constructors which converts them to `std::string` or from `std::string` to them, if that's what you need.

If you simply need Utf16 to Utf8 conversion, there is also a `ToUtf8` method that takes a `WString` and converts it to Utf8.

Best regards,  
Oblivion

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