Subject: The Mysterious checkbox Posted by steveo on Sun, 22 Nov 2020 02:26:49 GMT View Forum Message <> Reply to Message

To me a check box is a box that holds one of 2 states, either checked or not checked. It is useful to be able to respond to changes in check box state. I have spent the last hour looking over the 100 or so methods which seem to be associated with the check box and for the life of me I can't figure out how to call a method on that control which will tell me the state "checked or not checked".

Any ideas?

Page 1 of 1 ---- Generated from U++ Forum