
Subject: Re: GLFW Package

Posted by [Xemuth](#) on Sun, 13 Dec 2020 02:15:39 GMT

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Hello, I have updated GLFW package, it now compile with MESA (but in my computer fail to init window, I will try to find why later).

It now also compile with Wayland but in my computer I got some linking errors. (I'm trying to find why...)

@Oblivion, if you don't mind you can try on your computer, (if you have libwayland-protocols link the code with it, it should work !)

File Attachments

1) [GLFW.7z](#), downloaded 345 times
