Hello, I have updated GLFW package, it now compile with MESA (but in my computer fail to init window, I will try to find why later).

It now also compile with Wayland but in my computer I got some linking errors. (I'm trying to find why...)

@Oblivion, if you don't mind you can try on your computer, (if you have libwayland-protocols link the code with it, it should work !)

File Attachments
1) GLFW.7z, downloaded 345 times