
Subject: Speller routine

Posted by [BetoValle](#) on Mon, 11 Jan 2021 14:10:09 GMT

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when the user activates spellcheck in the RichEdit editor, depending on the configured language, the system searches for the .udc file.

The point is that here in my country, from time to time, the dictionary grows.

In this way it is necessary (in my case) that the user can have access (in a friendly way) to the words in this dictionary.

(in my delphi applications I used it in the component editor trichedit / www.trichview.com / to update the custom dictionary that was loaded from an editable database).

(a) Is there a structure defined in U ++ / RichEdit allowing the dictionary to be editable?

(b) What is the internal structure of a .udc file (probably compressed)? (I think this would be the easiest way to adapt).

Thanks!
