
Subject: skylark with server and client

Posted by [BetoValle](#) on Tue, 19 Jan 2021 04:25:50 GMT

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Hi,

in the application client i run the code (after server)

```
CONSOLE_APP_MAIN
{
    String url = "http://localhost:8001/myapp/qualqueres";
    request.Post("id", "1234"); /** < --
    request.PostData("1111111");
    request.POST();
    String content = request.Execute();

    Cout() << "return " << content ;

    SetExitCode( 0 );
}
```

in the server application i run the code

```
SKYLARK(q, "qualqueres:POST")
{
    /** "id" ?? "1234" ?? <--

    String c = http.GetRequestContent();

    http << c;
}

struct MyApp : SkylarkApp {
    MyApp() {
        root = "myapp";
    }
};

CONSOLE_APP_MAIN
{
    MyApp().Run();
}
```

in the application client return the result "1111111".

my question:

in this adaptation I did how to make the parameter "id" and its value "1234" passed by the client application, be read (evaluated) on the server and returned to the client application?

(ie how do I read the parameters on the server, passed by the client, without manipulating the traditional html?)

thanks