
Subject: Re: skylark with server and client
Posted by [Xemuth](#) on Tue, 19 Jan 2021 14:05:43 GMT
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My 'http' is your 'request'.

```
#include <Core/Core.h>
```

```
using namespace Upp;
```

```
CONSOLE_APP_MAIN
```

```
{  
    HttpRequest http("http://localhost:8001/serverSkylark/qualquieres");  
    // http.POST().Header("id","1234"); //Via request header  
    // http.POST().Post("id","1234"); //Via post Data  
    http.POST().PostData("{\"id\":\"1234\"}"); //Via post data formatted in JSON  
    Cout() << http.Execute() << EOL;  
}
```
